

Contents

	<i>Preface</i>	page ix
1	Modelling philosophy	1
2	Population genetics	13
3	Quantitative genetics	39
4	Optimization methods	61
5	Dynamic optimization	91
6	Game theory	111
7	Self-consistent games and evolutionary invasion analysis	140
8	Individual-based simulations	163
9	Concluding remarks	188
	<i>Appendix: A quick guide to MATLAB</i>	194
	<i>References</i>	207
	<i>Index</i>	221